

# Black Hole Solutions of

$$R_{\mu\nu} = 0$$

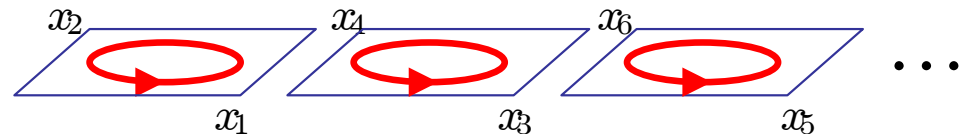
in  $D > 4$

- Why expect richer black hole physics in  $D > 4$ ?

- More degrees of freedom

$$O(D-1) \supset U(1)^{\lfloor (D-1)/2 \rfloor}$$

- Rotation:



- more rotation planes

- gravitational attraction  $\Leftrightarrow$  centrifugal

repulsion

$$-\frac{GM}{r^{D-3}} + \frac{J^2}{M^2 r^2}$$

- $\exists$  extended black objects: black p-branes

# 4D black holes

- Static: Schwarzschild
- Stationary: Kerr

$$\mu = 2M$$

$$ds^2 = -dt^2 + \frac{\mu r}{\Sigma} (dt + a \sin^2 \theta d\phi)^2 + \frac{\Sigma}{\Delta} dr^2 + \Sigma d\theta^2 + (r^2 + a^2) \sin^2 \theta d\phi^2$$

$$\Sigma = r^2 + a^2 \cos^2 \theta, \quad \Delta = r^2 - \mu r + a^2, \quad a = \frac{J}{M}$$

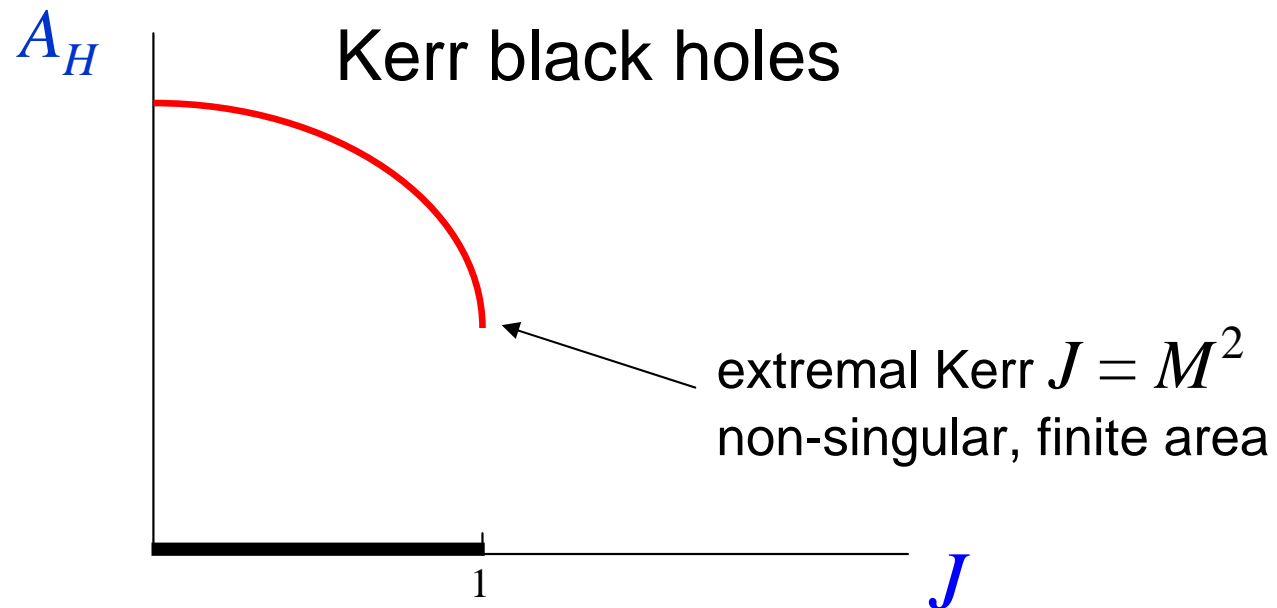
Horizon:  $k = \partial_t + \frac{a}{\mu r_+} \partial_\phi$ ,  $|k|^2 = 0$  at  $r = r_+$ , where  $\Delta = 0$

$\Delta=0 \Rightarrow M \geq a$  : Upper bound on  $J$  for given  $M$

$$J \leq M^2$$

# 4D black holes

fix  $M=1$



Uniqueness theorem: *End of the story*

# Black holes in $D > 4$

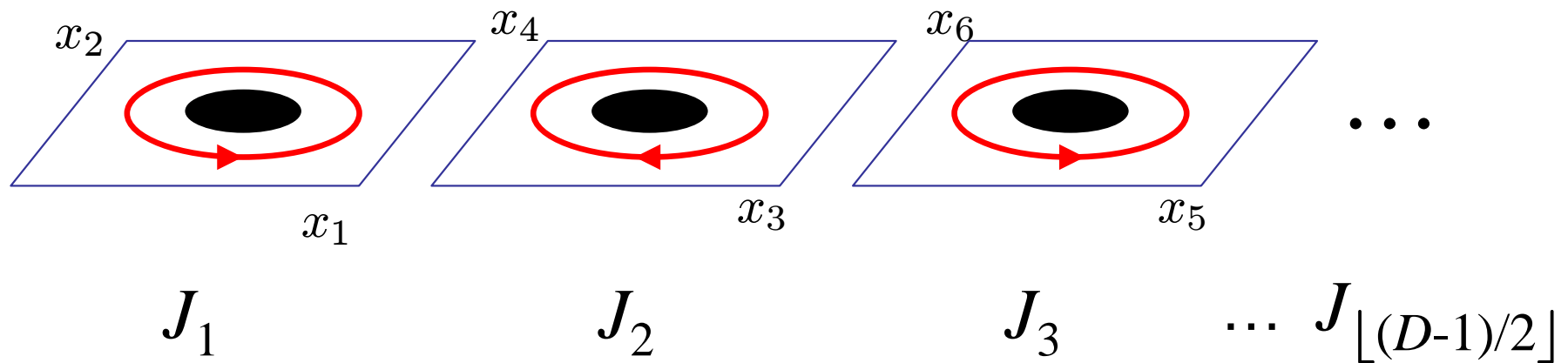
- Schwarzschild is easy: *Tangherlini 1963*

$$ds^2 = - \left( 1 - \frac{\mu}{r^{D-3}} \right) dt^2 + \frac{dr^2}{1 - \mu/r^{D-3}} + r^2 d\Omega_{(D-2)}$$

$$\mu \propto M$$

# Rotation

- *Myers+Perry (1986)*: rotating black hole solutions with angular momentum in an arbitrary number of planes



e.g.  $D=5,6$ :  $J_1, J_2$

$D=7,8$ :  $J_1, J_2, J_3$  etc

- They all have spherical topology  $S^{D-2}$

- Consider a **single spin**:

$$ds^2 = -dt^2 + \frac{\mu}{r^{D-5}\Sigma} (dt + a \sin^2 \theta d\phi)^2 + \frac{\Sigma}{\Delta} dr^2 + \Sigma d\theta^2 + (r^2 + a^2) \sin^2 \theta d\phi^2$$

$$+ r^2 \cos^2 \theta d\Omega_{(D-4)}^2$$

$$\Sigma = r^2 + a^2 \cos^2 \theta, \quad \Delta = r^2 + a^2 - \frac{\mu}{r^{D-5}},$$

$$\mu \propto M$$

$$a \propto \frac{J}{M}$$

$$\frac{\Delta}{r^2} - 1 = -\frac{\mu}{r^{D-3}} + \frac{a^2}{r^2}$$

gravitational

centrifugal

- Consider a **single spin**:

Horizon:  $\Delta=0$        $\Delta = r^2 + a^2 - \frac{\mu}{r^{D-5}}$

**$D=5$ :**       $r_h^2 + a^2 - \mu = 0 \Rightarrow r_h = \sqrt{\mu - a^2}$

$\Rightarrow a^2 \leq \mu \Rightarrow$  upper bound on  **$J$**  for given  **$M$**

- similar to 4D

- but extremal limit  $a^2 = \mu \Rightarrow r_h = 0$

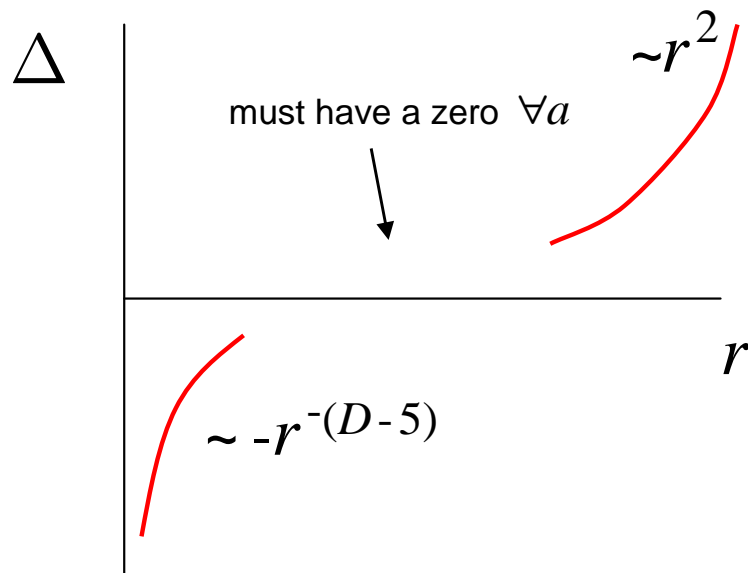
this is *singular, zero-area*



$D \geq 6$ :

Horizon:  $\Delta=0$

$$\Delta = r^2 + a^2 - \frac{\mu}{r^{D-5}}$$

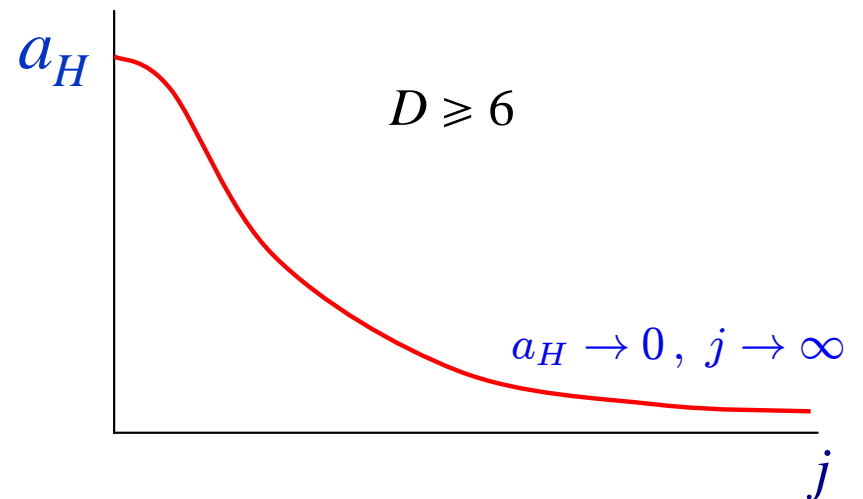
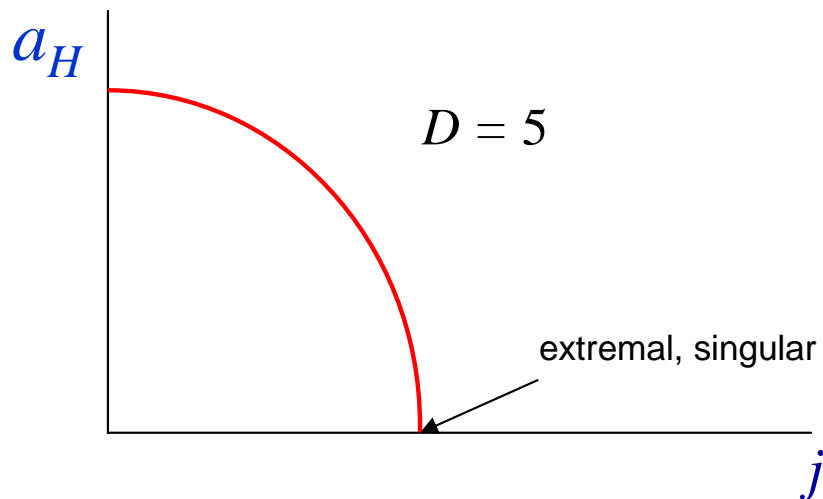
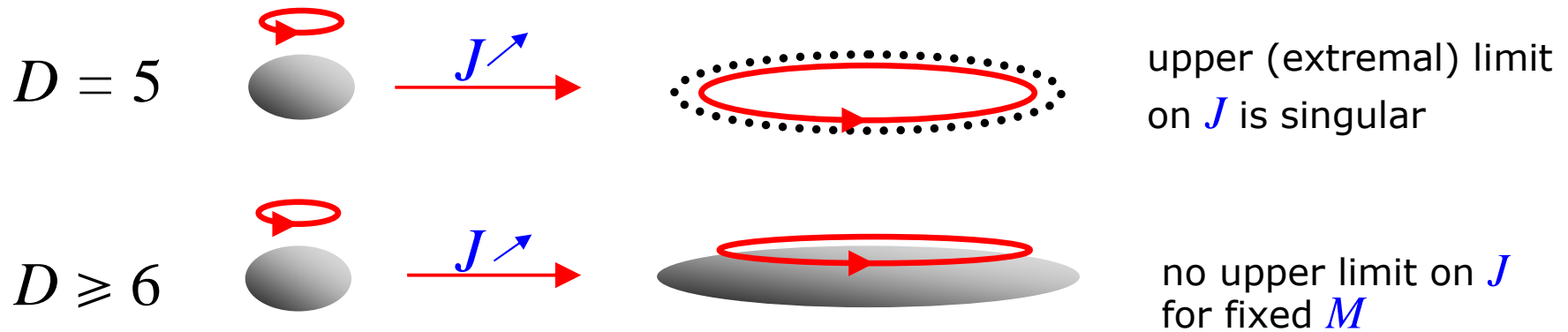


For fixed  $\mu$  there is an outer event horizon for *any* value of  $a$

$\Rightarrow$  No upper bound on  $J$  for given  $M$

$\Rightarrow \exists$  **ultra-spinning black holes**

- **Single spin MP black holes:**



Is this all there is in  $D > 4$ ?

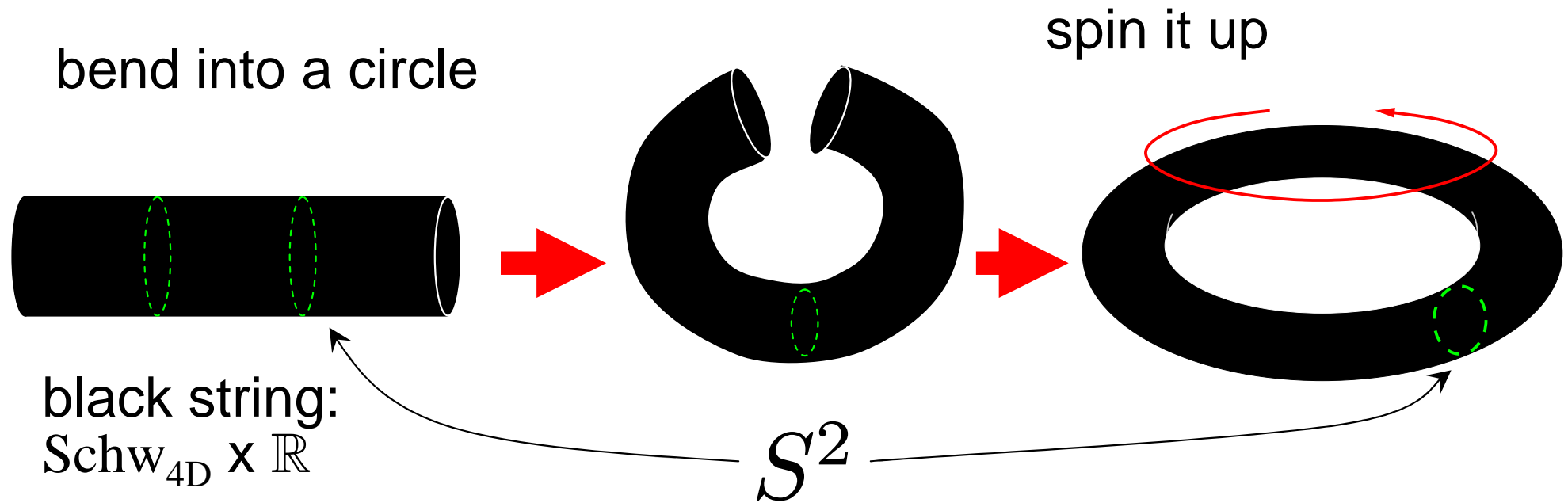
Not at all

Combine black branes & rotation:

⇒ Black Rings + other blackfolds in  $D \geq 5$

⇒ *Pinched* black holes in  $D \geq 6$

# The forging of the ring (in $D=5$ )



Horizon topology  $S^1 \times S^2$

Exact solution available -- and fairly simple

# Metric

$\psi$ -rotation

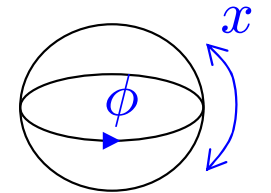
$$ds^2 = -\frac{F(y)}{F(x)} \left( dt - C R \frac{1+y}{F(y)} d\psi \right)^2 + \frac{R^2}{(x-y)^2} F(x) \left[ -\frac{G(y)}{F(y)} d\psi^2 - \frac{dy^2}{G(y)} + \frac{dx^2}{G(x)} + \frac{G(x)}{F(x)} d\phi^2 \right]$$

$$F(\xi) = 1 + \lambda\xi$$

$$G(\xi) = (1 - \xi^2)(1 + \nu\xi)$$

$S^1$

$S^2$

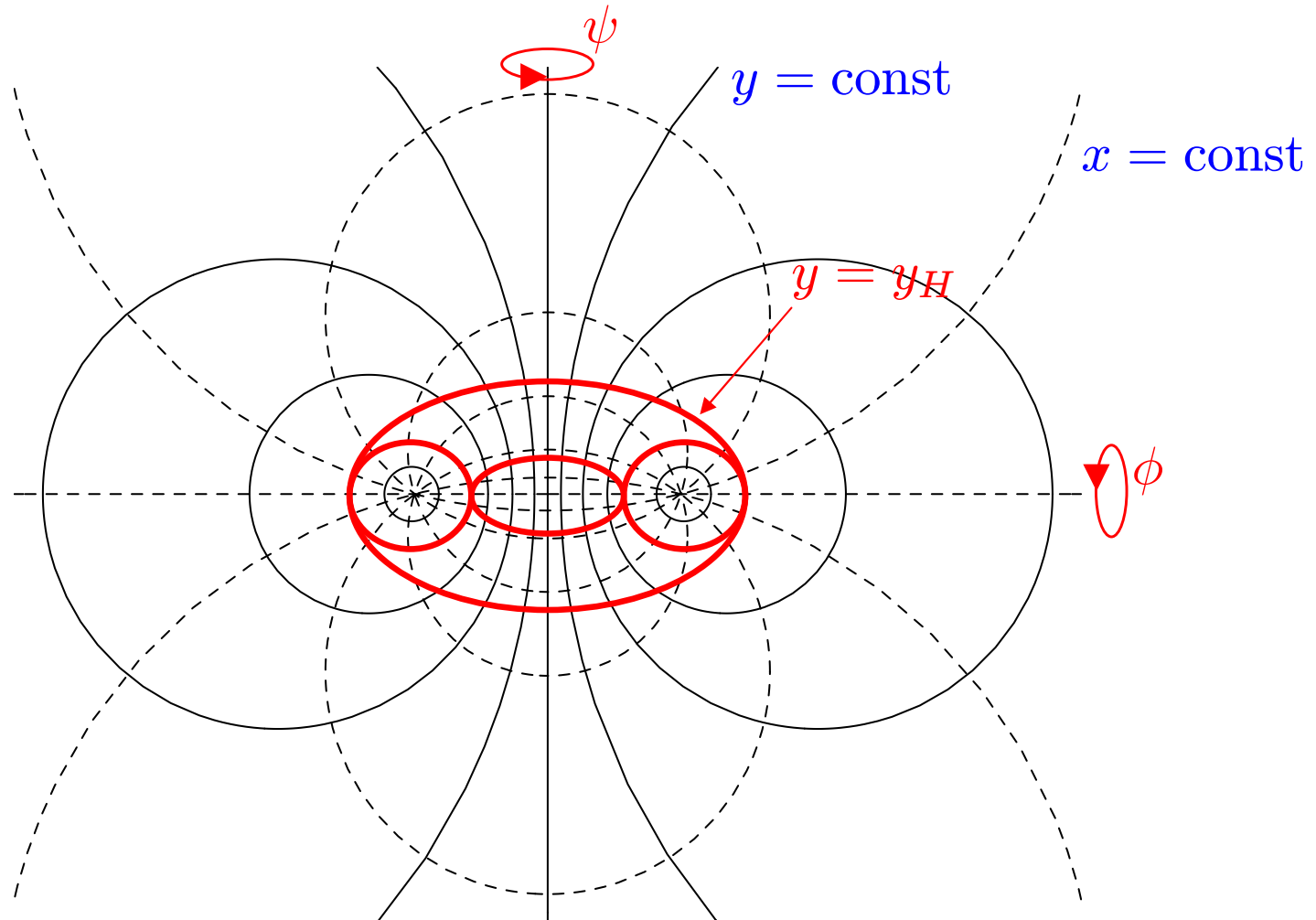


Parameters  $\lambda, \nu, R$

$\nu \sim R_2/R_1 \rightarrow$  shape,  $\lambda/\nu \rightarrow$  velocity

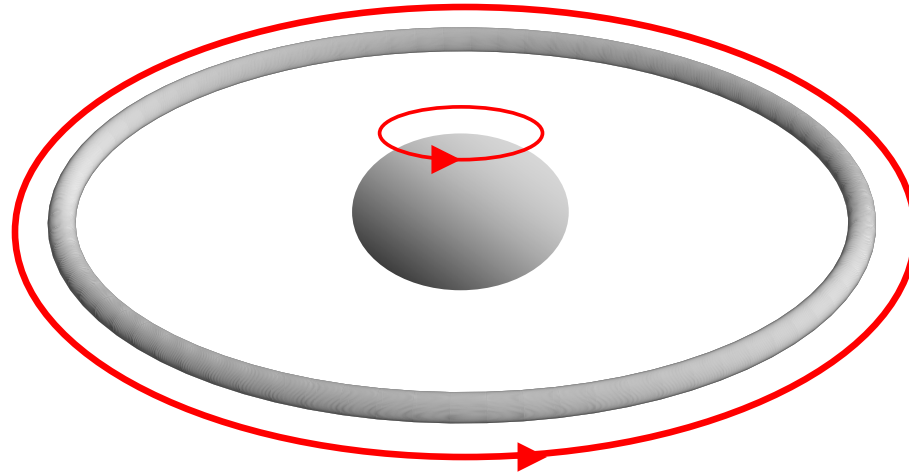
equilibrium  $\rightarrow \lambda(\nu)$

# "Ring coordinates" $x, y$



# Multi-black holes

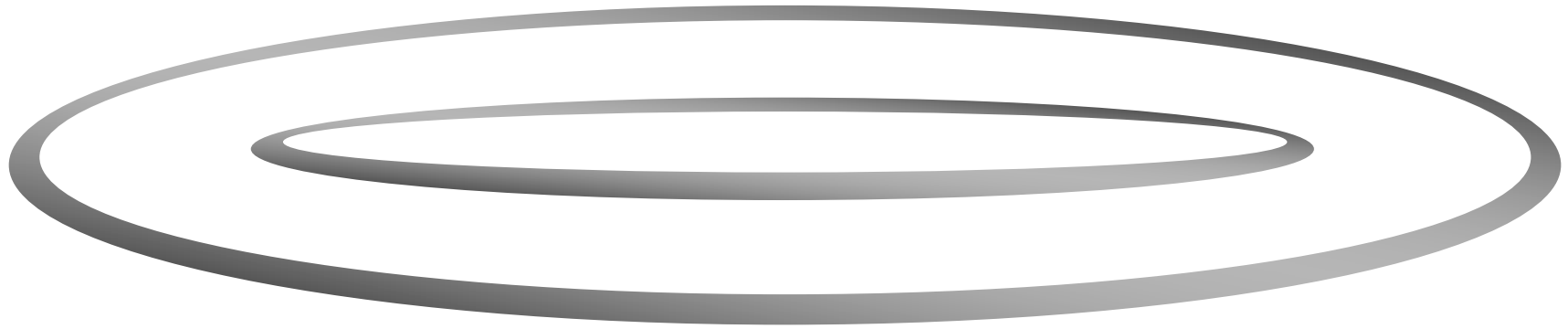
- *Black Saturn:*



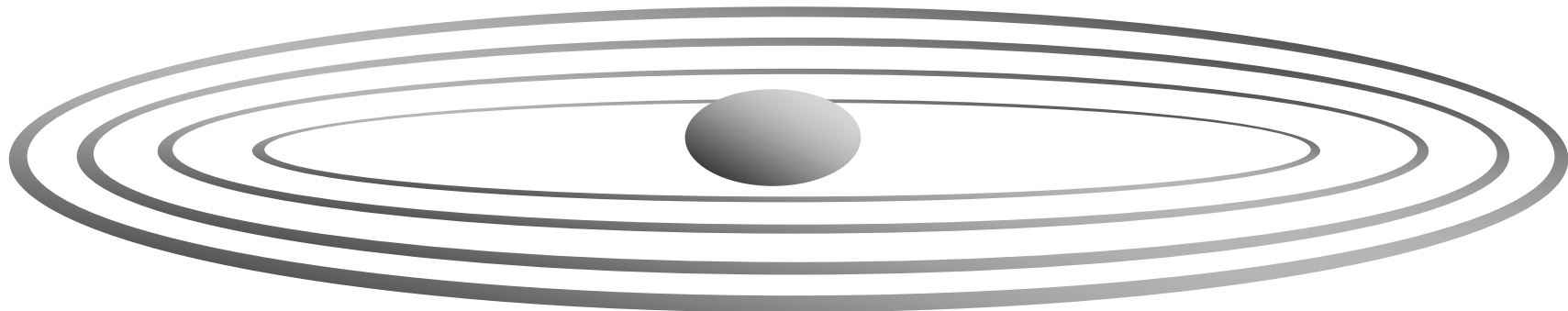
- Co- & counter-rotating, rotational dragging...

# Multi-rings are also possible

- Di-rings explicitly constructed

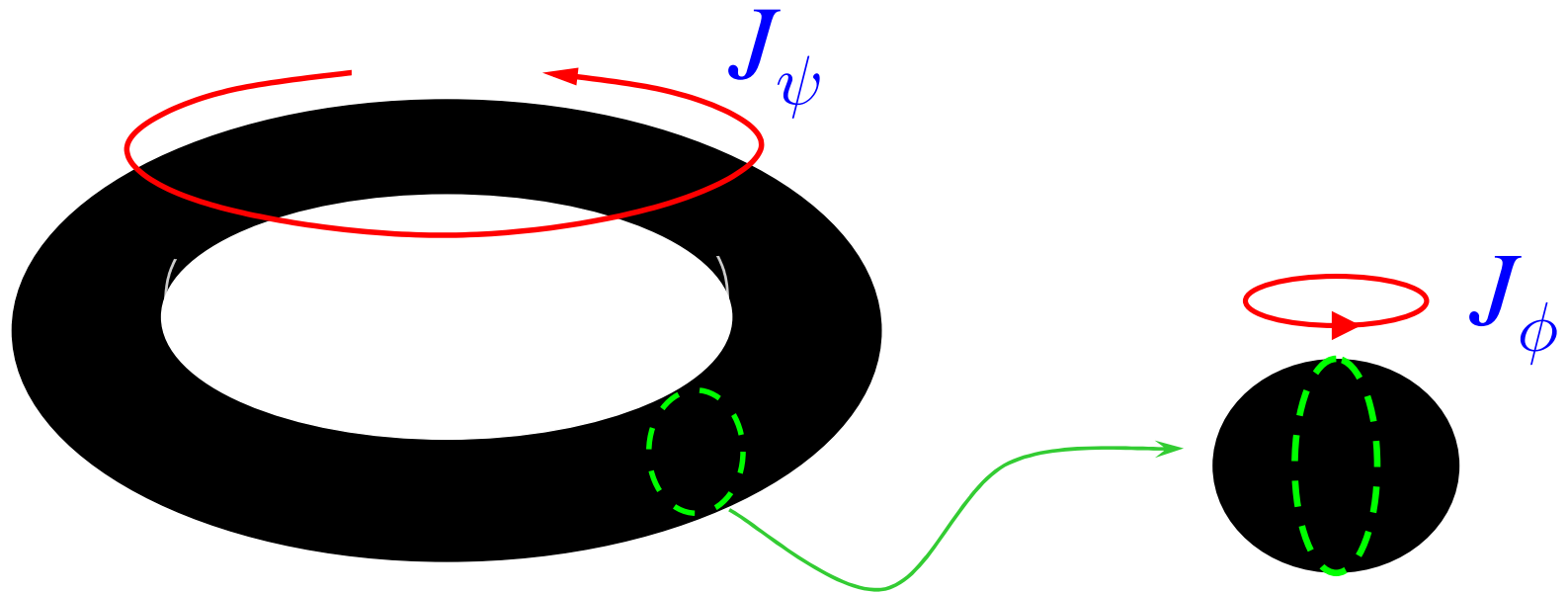


- Systematic, increasingly messy construction, with arbitrary number of rings



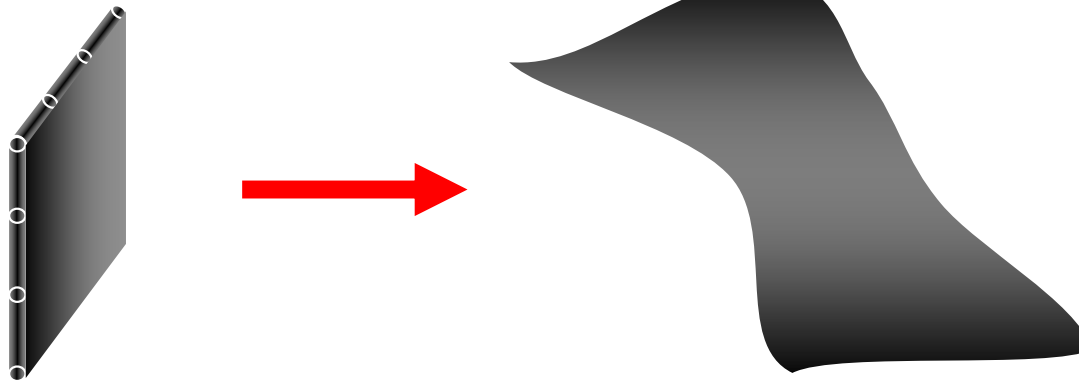


# Black rings w/ two spins

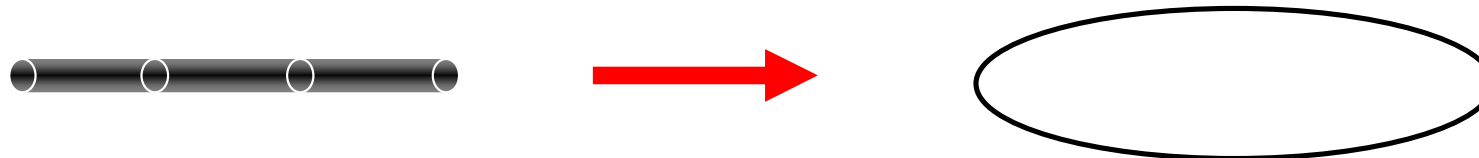


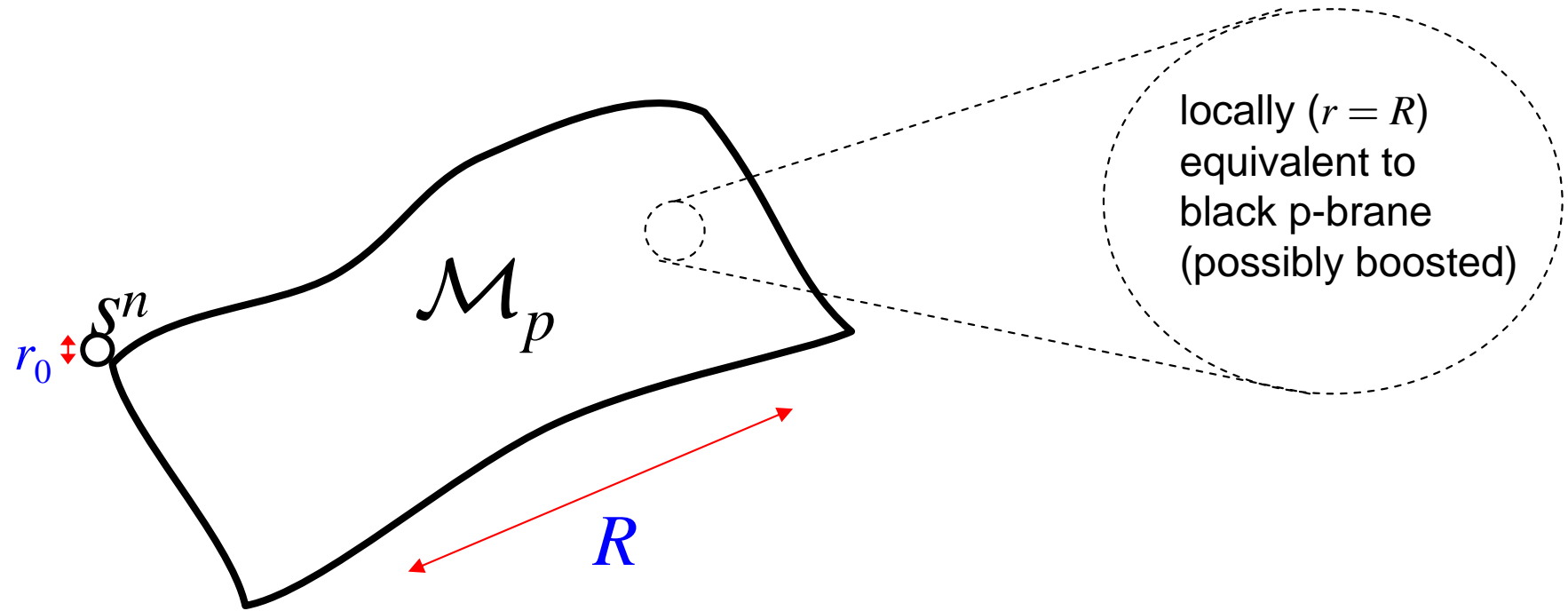
# Black holes from *blackfolds*

- **Blackfold**: **Black** p-brane w/ worldvolume = curved submanifold of spacetime



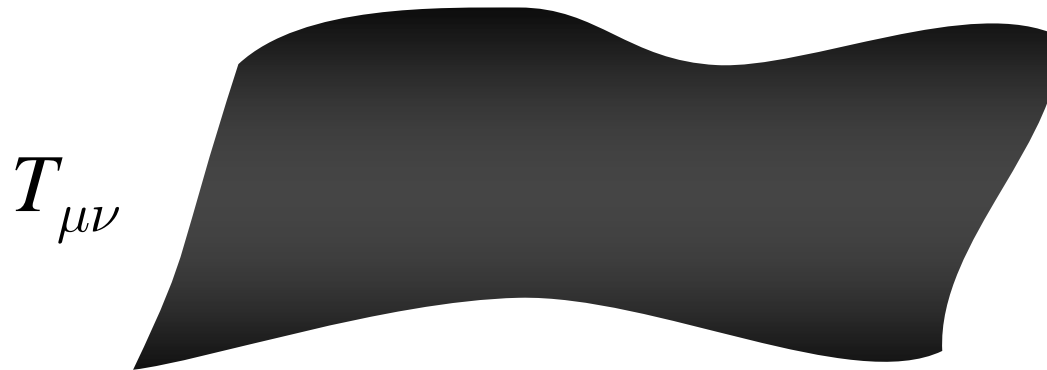
- If blackfold worldvolume is **spatially compact**, then it describes a **black hole**
  - Eg, black ring as circular black string:





# General Classical Brane Dynamics

- Equations for any **worldvolume source** of energy-momentum, in **probe (test brane) approx**,



$$\nabla_{\mu} T^{\mu\nu} = 0$$

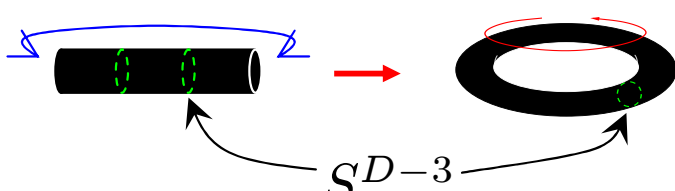
For a black p-brane,  $T_{\mu\nu}$  is the one computed in earlier exercise

# The Blackfold Gallery

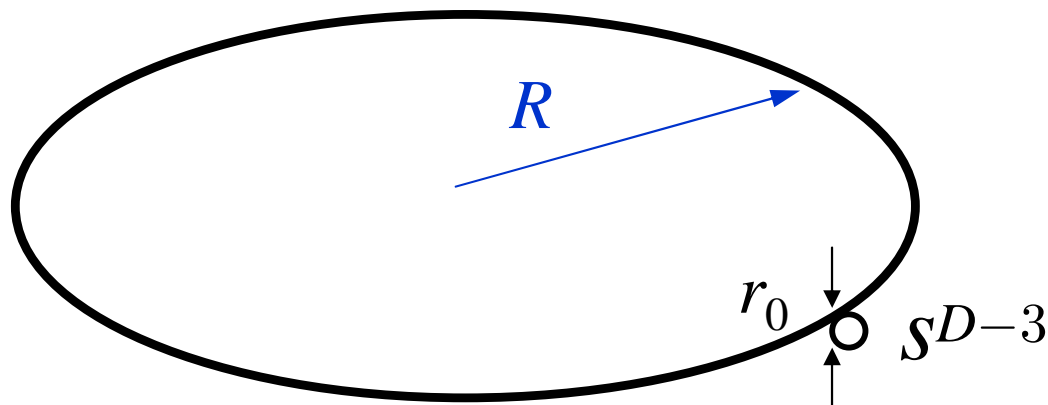


Artist: M Rasmussen. "Blackfolded form", hand-built stoneware, height 22cm 20x25cm wide - **£325.00**

# Thin black rings in $D > 5$

- Heuristic:  seems plausible

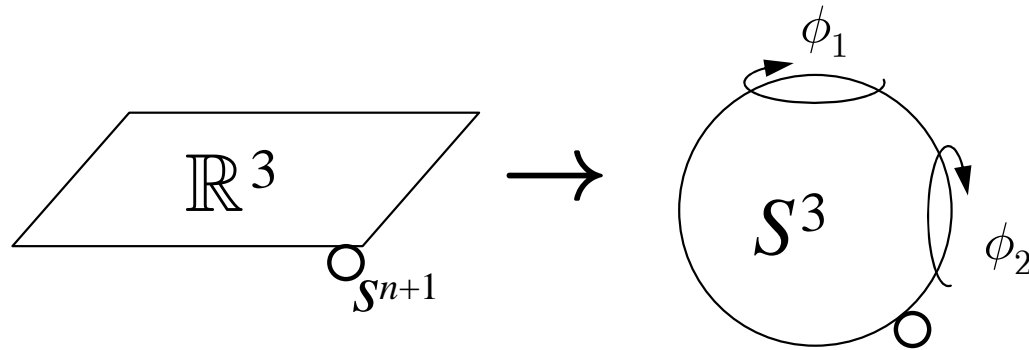
- Thin black rings  $\simeq$  circular boosted black strings
- Can easily solve the equations to construct



Horizon  $S^1 \times S^{D-3}$

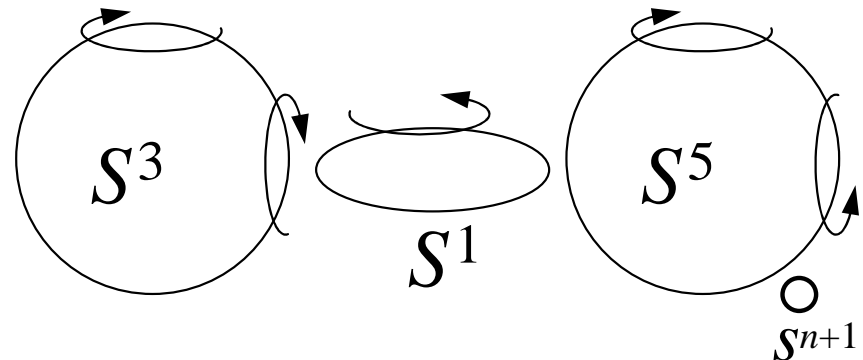
# Products of spheres

- $\mathbb{R}^3 \times S^{n+1} \rightarrow S^3 \times S^{n+1}$



- Can do it for any product of odd-spheres

$$\prod_{p_a \in \text{odd}} S^{p_a} \times S^{n+1}$$

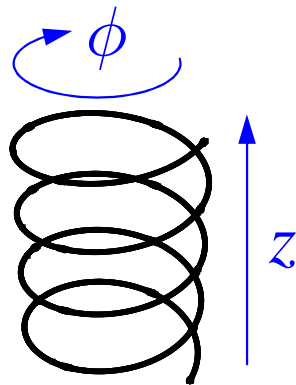


# Helical black strings and rings

- Place a black string along an isometry  $\zeta$  of background

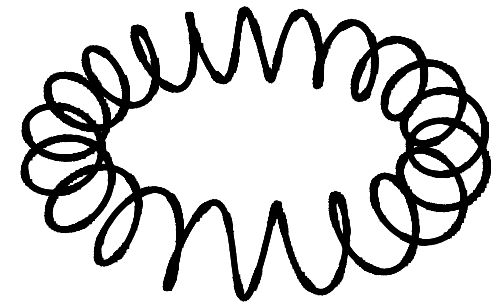
$$\zeta = k\partial_z + \partial_\phi$$

Helical  
black string



$$\zeta = n\partial_{\phi_1} + m\partial_{\phi_2}$$

Helical  
black ring  
(*slinky*)

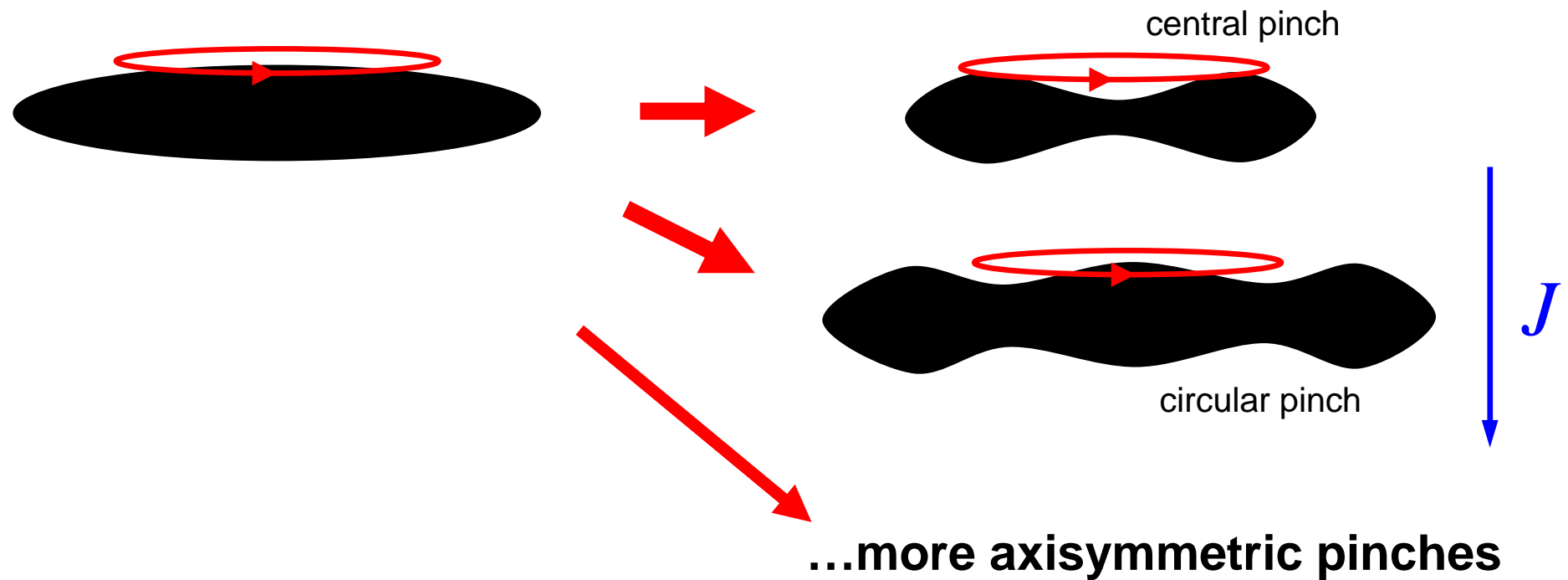


(n.b: profile is static!)



# *Pinched* black holes

- Constructed recently by perturbing the rotating black hole



# Conclusion: *More is different*

Vacuum gravity  $R_{\mu\nu} = 0$  in

- $D=3$  has no black holes
  - $GM$  is **dimensionless**  $\rightarrow$  can't construct a length scale  
( $\Lambda$ , or  $h$ , provide length scale)
- $D=4$  has **one** black hole
  - but no 3D bh  $\rightarrow$  no 4D black strings  $\rightarrow$  no 4D black rings
- $D=5$  has **four** black holes (two topologies); black strings  $\rightarrow$  black rings, helical rings, infinitely many multi-bhs...
- $D \geq 6$  has **infinitely many** black holes (many topologies, lumpy horizons...); black branes  $\rightarrow$  rings, toroids..., infinitely many multi-bhs...